ARTIST STATEMENT

Amin Gulgee's sculptural corpus is an interwoven web of formal threads; a copper web. This understanding is directly derived from Amin's framing of the evolutionary process in his artistic praxis:

I think of it as a spider's web. A human being can break it, but they are incredibly strong. These threads have always existed with me. I think that my process is all in picking up these spider threads. If there are no more threads in my trajectory, I will stop working. They are unbelievably strong, yet totally ephemeral; and you are just trying to hang onto these threads.

This description provides a means to express the interconnected, yet distinctive strands of form that comprise Amin's reticular corpus, as well as a vehicle to undertake an analytic exploration. In adopting this framing, it is essential to clarify how Amin understands these threads – these things he keeps coming back to – and how they comprise not only the web of forms, but also the process-based approach he pursues. To quote Amin:

These things that come to you and stay... I do not sketch, draw, nor plan – you have it in your head... You allow all the outside stimulators to enter you, and you listen. There is this thing brewing; an egg-like thing growing within your body, this idea. It has its own logic and you let it go where it wants to go. Every idea has its own logic, its own story, its own trajectory, its own threads. You just follow that, submit to the process and let it happen. It grows, evolves, and becomes, then at a certain point, you know: "Yes. Okay. It's done."

Each of the threads that comprise Amin's web of copper forms, as well as the other aspects of his artistic praxis, are integrally interconnected in the web as a whole, following their own process of evolution, with their own threads, story and logic. Thus, Amin's copper web lies within the larger web of his artistic praxis, yet as each individual thread is spun and realised by the artist-arachnid, the entirety of the web feels the reverberations, and its overall structure transforms accordingly.

AFM